

sar

SKINS

suit

CharID: **sar**
PoseID: **suit**
SkinID: **suit**
Shortname: **suit**



ANIMATIONS

Emotions

bored

Pose: **suit**
Layer: **emotions**
State: **bored**



dontlike

Pose: **suit**
Layer: **emotions**
State: **dontlike**



grin

Pose: **suit**
Layer: **emotions**
State: **grin**



normal

Pose: **suit**
Layer: **emotions**
State: **normal**



rock

Pose: **suit**
Layer: **emotions**
State: **rock**



serious

Pose: **suit**
Layer: **emotions**
State: **serious**



serious2

Pose: **suit**
Layer: **emotions**
State: **serious2**



smile

Pose: **suit**
Layer: **emotions**
State: **smile**



Hands

hands1

Pose: **suit**
Layer: **hands**
State: **hands1**



hands2

Pose: **suit**
Layer: **hands**
State: **hands2**



Head

head1straight

Pose: **suit**

Layer: **head**

State: **head1straight**



head2right

Pose: **suit**

Layer: **head**

State: **head2right**



Legs

legs1

Pose: **suit**
Layer: **legs**
State: **legs1**



legs2

Pose: **suit**
Layer: **legs**
State: **legs2**



Revision #1

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