Переходы (Transitions)

Background

Name	Value
dissolve	dissolve 1
dissolve2	dissolve 2
dsprmain	dissolve 0.2
flash	fade 1.0 0 1.0 #ffffff
flash_red	fade 1.0 0 1.0 #ff0000
flash_red_fast	fade 0.5 0 0.5 #ff0000
fade	fade 1.0 0 1.0 #000000
fade2	fade 1.5 0 1.5 #000000
fade3	fade 2 0 2 #000000
fade5	fade 2.5 0 2.5 #000000
fade10	fade 5 0 5 #000000
fade_pink	fade 2.0 0 2.0 #915785
fade_white	fade 2.0 0 2.0 #FFFFFF
dspr	dissolve 0.2

[Background] Patterns

angular_pattern
ball
blinds
bottomleft
bottomtop_pattern

criss_cross_pattern
diagonal_distort_pattern
fade1
fade11
fade12
fade3
fade4
fade6
fade7
fade8
left_pattern
noise_pattern
poke_pattern
right_pattern
saw_tooth_pattern
spiral_pattern
topbottom_pattern
topright

Character

Name	Value
dissolve	dissolve .5
dissolve8	dissolve 8
dissolve10	dissolve 10
fade	fade .5 .5 .5

Screen

Name	Value
fade	fade 0.5 0.25 0.5
fade2	fade 1 1 1
fade3	fade 1.5 1.5 1.5
fade_pink	fade 2.0 0 2.0 #915785
hpunch	hpunch 1 3 10 0 true
vpunch	vpunch 1 3 10 0 true

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