

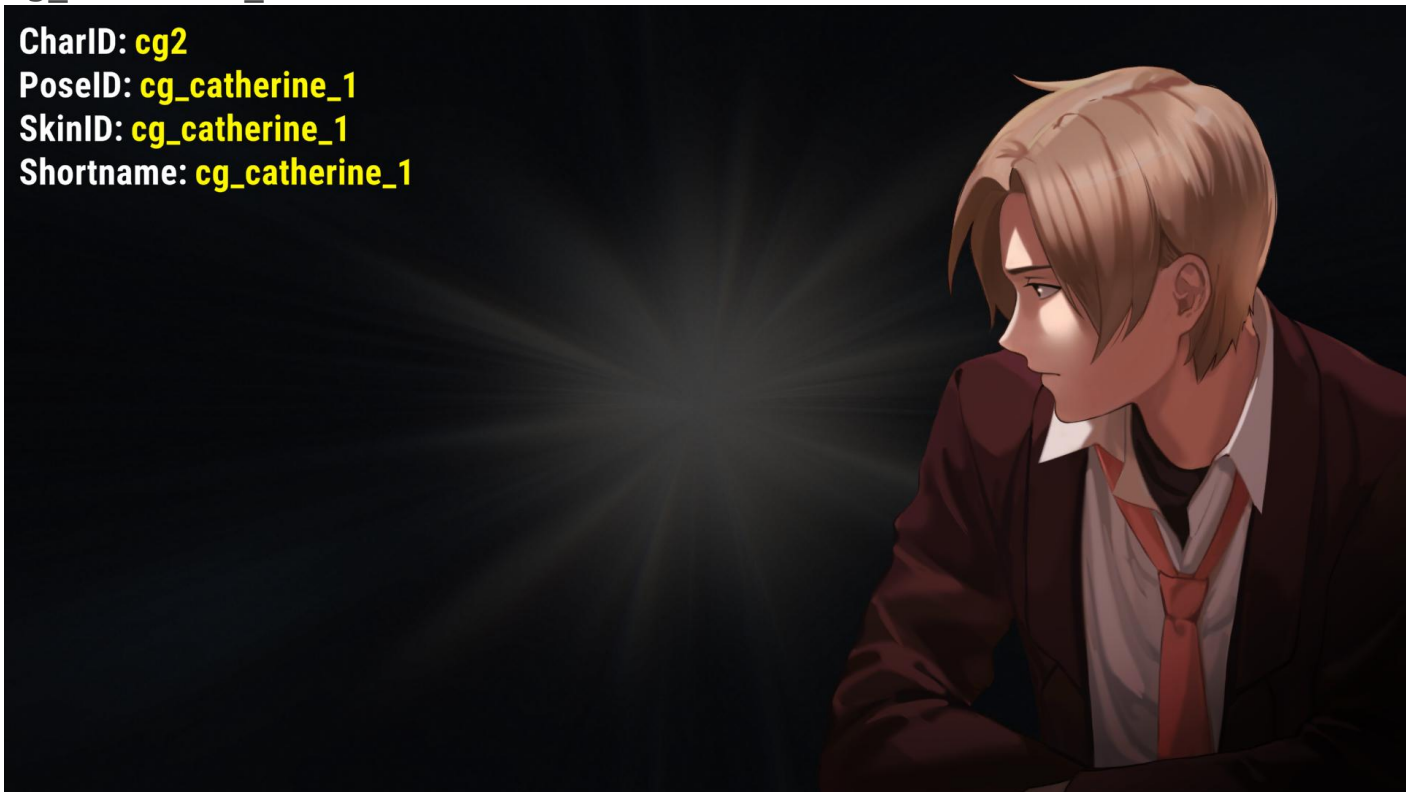
cg2

cg_catherine_1

SKINS

cg_catherine_1

CharID: **cg2**
PoseID: **cg_catherine_1**
SkinID: **cg_catherine_1**
Shortname: **cg_catherine_1**



ANIMATIONS

Emotions

bruise

Pose: **cg_catherine_1**

Layer: **emotions**

State: **bruise**



nobruise

Pose: **cg_catherine_1**

Layer: **emotions**

State: **nobruise**



Hands

hands1

Pose: **cg_catherine_1**

Layer: **hands**

State: **hands1**

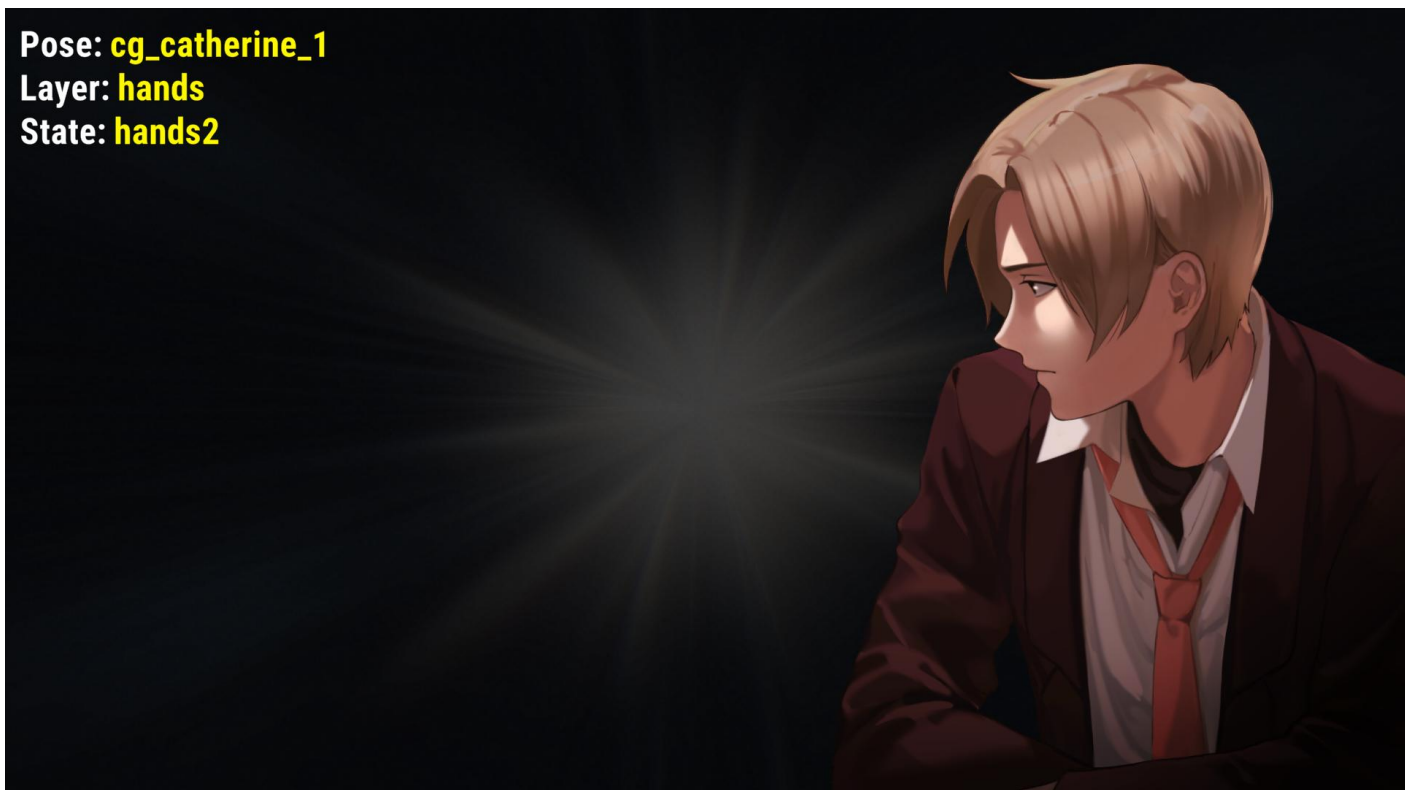


hands2

Pose: **cg_catherine_1**

Layer: **hands**

State: **hands2**



Head

head1center

Pose: **cg_catherine_1**

Layer: **head**

State: **head1center**



head2down

Pose: **cg_catherine_1**

Layer: **head**

State: **head2down**



head3up

Pose: **cg_catherine_1**

Layer: **head**

State: **head3up**



Revision #1

Created 29 July 2023 04:47:18 by beefuz

Updated 29 July 2023 04:51:31 by beefuz